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New/Preferences Inspector

New/Preferences allows the user to edit a set of preferences and then launch a window using those preferences. The OK button causes Stuart to launch a new window using the current set of preferences in the panel. The user may cancel the panel by using the Cancel button, or revert to the defaults database preferences by using the Revert button. The Current button loads the current emulation window's preferences into the inspector.

The user may OK the panel by hitting Return while

editing a field. This is very convenient when the only change required is an alternate Shell preference, because the panel comes up with the current value for Shell pre-selected.

In a change from how previous versions of Stuart worked, the New/Preferences panel comes up with the next window position already loaded into the Window pane. The WinLocDx and WinLocDy offsets are maintained just as they would be if you brought up a new window using the New menu item.